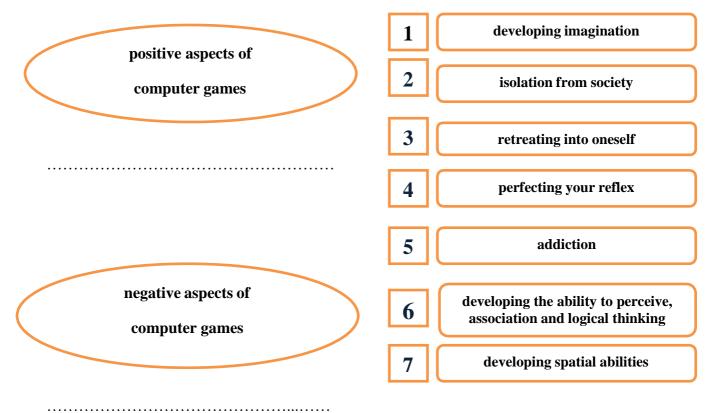
COMPUTER GAMES- ENTERTAINMENT OR THREAT

Exercise 1

Show positive and negative aspects of computer gaming by putting suitable numbers under each headline.



Exercise 2

Give two examples of different types of computer games.

strategic :	educational:	sport:
		•••••

Exercise 3

Complete the list of abilities you develop playing computer games: - perceptiveness, creativity,			
	•••••		

Solution:

Positive aspects developing imagination perfecting your reflex developing the ability to perceive, association and logical thinking developing spatial abilities <u>Negative aspects</u> isolation from society retreating into oneself addiction